



Dan Emmett Music & Arts Festival 4th Annual Cheer Competition Rules & Regulations



Eligibility:

- 1) Junior High participants must be attending 6th, 7th or 8th grade at the time of the scheduled competition.
- 2) Junior Varsity participants must be attending 9th, 10th or 11th grade at the time of the scheduled competition.
- 3) Varsity participants must be attending 9th, 10th, 11th, or 12th grade at the time of the competition
- 4) Pee-wee / Colt

****Each participant can only compete in one of the 4 divisions.*

General Guidelines:

1. Use of mini-tramps, springboards, or any apparatus used to propel a participant is not permitted.
2. Drops (knee, seat, thigh, front, back and split drops) from a jump, stand or inverted position are prohibited unless the majority of the weight is first borne on the hands/feet, which breaks the impact of the drop.
3. Only the following props are allowed: flags, pom-poms, and signs.
4. Soft sole tennis shoes must be worn.
5. Jewelry of any kind is prohibited. This includes earrings, nose, tongue and belly button rings, necklaces and ins on uniforms.
6. Mascots may not be utilized in this competition.
7. No substitutions of participants.

Interruption of performance:

The chairman of the competition reserves the right to stop a routine due to an obvious injury. In the event that an injury causes the squad's routine to be interrupted during competition, the squad will have 30 minutes to regroup before performing their routine again. Judging will resume from the point at which the injury/ interruption occurred as determined by the chairman.

No tumbling / No stunts / No pyramids



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General Guidelines:

1. Each squad will perform a choreographed routine to last a maximum of three minutes.
2. Each routine must include one cheer, one chant and a music segment. The music segment must not exceed one minute and 30 seconds. No voice/overs or words may be recorded to make the team's vocal projection sound louder.
3. Cheerleaders should enter their performance area in a timely fashion.
4. Timing will begin with the first organized word, movement, or note of music by the squad after they are officially announced and they have taken the floor (including entrance, not exit.)
5. Timing will end with the last organized word, movement or note of music by the squad.
6. Music must be on a CD or cassette tape. A duplicate CD/tape must be made available. A representative from your team (coach/advisor/director) must know exactly when to start the music. The representative with your music should report to the music area when the squad is on deck. **The person responsible for bringing the CD/tape to the music area is also responsible for inserting the CD/tape into the player and pushing "play and stop" at the proper times.** All CDs/tapes should be labeled with the name of the school/squad and coach/advisors name.
7. Squads should utilize all areas of their squads technical strength in jumps, motion techniques, projection, expression, choreograph, showmanship and dance.
8. The squads will be called three times: once as the team is in warm-up, second when the squad is on deck and third for the squad to perform.
9. Routines must be appropriate for family viewing. Any vulgar or suggestive movements, words, or music may result in score deduction. No tear-away uniforms or removal of clothing is allowed. Violation of any of these guidelines may result in a deduction from the final score.

Performance Area:

All squads competing at the competition will perform on a 42 ft deep x 42 ft. wide competition mat.

Judging Scale for Cheerleading Fundamentals:

See judges score sheet attached.